

Designing Effective Project-Based Learning Experiences

1. What skills will be taught?	
2. What content will be emphasized?	
3. Has a rigorous and relevant engaging scenario been developed?	
4. How will students be introduced to relevant information to ensure students are doing the majority of thinking and work? What industry resources will be introduced?	
5. How will effective cooperative learning be incorporated?	
6. How will students create a timeline for the project and be held accountable for that timeline?	
7. What type of research will students need to complete? How will this be facilitated? What industry materials will be used for research?	
8. How will students receive regular feedback on progress? How will you know they are progressing?	
9. Does the project include a real-world audience component? Will students be able to refine their project afterwards?	
10. What type of rubric will be utilized to assess the project?	

